Vcc Vision Centric Challenge 2017 - Traverse

A Robofest® (www.robofest.net) Challenge for Advanced High School and College Students
Lawrence Technological University, Southfield, Michigan

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Computer vision gives robots the ability to see. In order to promote research & development on computer vision and autonomous mobile robotics, we challenge college students as well as talented high school students with the following vision based robot competitions during the Robofest® 2017 season.

Team Age Divisions

- Senior (Advanced High School): maximum 3 members per team
- College: maximum 2 members per team

High School (Sr. Division) Challenge

Traverse a binary tree to find a goal node. If a goal node is found (any part of the robot must be on or over the goal node paper), the robot must spin 360 degrees on the goal node, then travel back to the root node, and report the depth of the goal node in the tree after spinning 360 degrees on the root node. To be a valid return, any part of the robot must be on or over the root node after spinning.

A letter size paper represents a node in the binary tree. Branches are dashed lines taped on the floor (any part of the robot should be on or over the root node paper). All colors such as floor, nodes, and branches are unknown until the competition day. Figure 1 as an example, yellow papers are for nodes, white dashed lines on gray floor color are connecting nodes, and blue paper is the goal node.

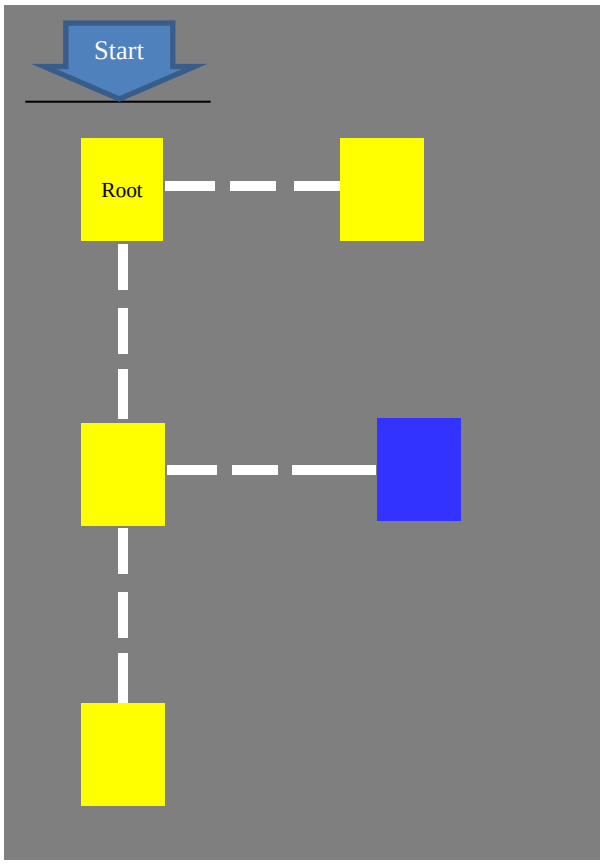


Figure 1. An example: goal node at depth 2

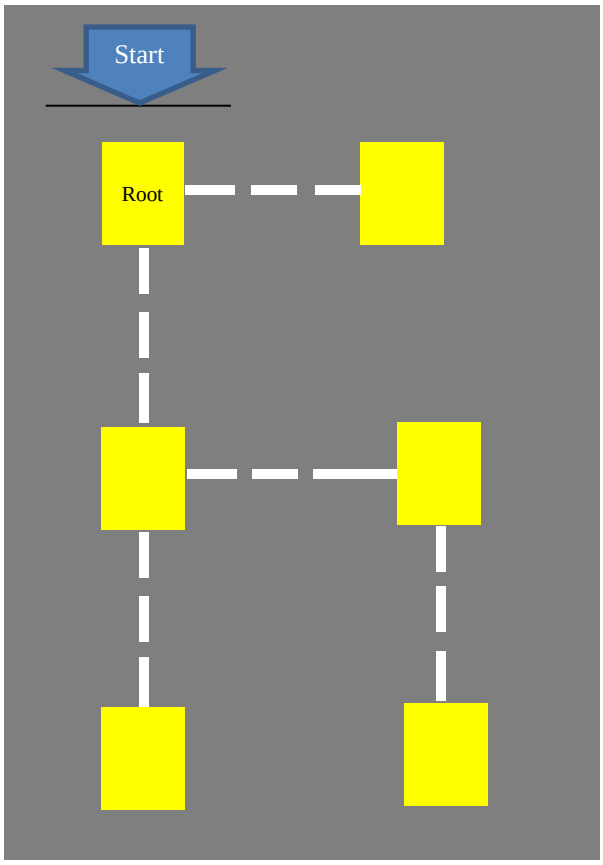


Figure 2. An example: no goal node in the binary tree

Since the depth of the blue node is 2 in the example, your robot is supposed to display number 2 after spinning around 360 degrees on the root node.

In Figure 2, since there is no goal node, the robot is supposed to display “-1” at the root node, after visiting ALL other nodes. Note that the binary trees used for this competition can be non-full binary trees as shown in Figure 2.

College Division Challenge

Evaluate a binary expression tree after visiting all nodes. Display the result at the root node. Each node represent either an operator or digit. Binary operators used are +, -, *, and % (mod). Digits used are 0 ~ 9. Like High School challenge above, all the colors such as floor, nodes, and branches are unknown until the competition day. Figure 3 shows an example of an expression tree for (3*4)+5. If your robot visits nodes using “preorder” traversal algorithm on this expression tree, you will get the prefix (polish) notation of the expression, which is + * 3 4 5. After evaluation, you will get 17, which must be displayed at the root node after spinning 360 degrees. To be a valid return, any part of the robot must be on or over the root node. Note that only full binary trees will be used, since binary operators only are used. Please note that the robot must visit right side children node first as shown in the example. This order is important for the % (mod) operator.

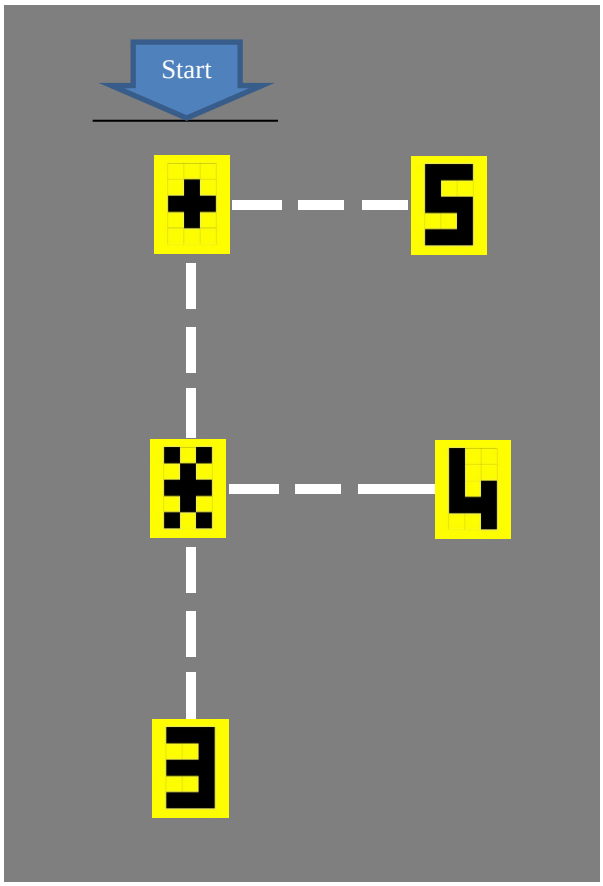


Figure 3. An example: a binary expression tree

Challenge Field Setup Instruction

- Minimum distance between nodes: 1 meter
- Maximum line gap for branches: 10 cm
- Thickness of the line: around 4.8cm
- Orientation of papers: unknown; Unveiled before the 30 minute work-time. It could be north, west, south, or east direction.

- Color of the floor, papers, and lines will be unveiled on the day of the competition
- Letter size color papers used: www.officedepot.com/a/products/170719/Neenah-Astrobrights-Bright-Color-Paper-8
- A mat with the tree may be placed on the floor of which the color is unknown.
- The papers will be taped on the floor (or mat) with transparent packaging tape
- Start the robot at the root node with any orientation the team wants
- Lighting conditions on the course are unknown and dynamic.

Competition Rules

- Each team will run 3 rounds.
- For each round there will be at least 30 minutes work-time after unveiling a *sample* course.
- All robots will be impounded (quarantined) before starting each "round".
- After all the robots are impounded, real competition field will be setup.
- For each round, each robot has a maximum of **2** minutes to complete the mission.
- The Judge will start the robot at the starting line with the robot orientation the team wants. Teams are NOT allowed to touch the robot after impounding. The team must provide verbal or written instruction to the Judge indicating how to start the robot. Note that Judges will not calibrate the vision system. Robots must be calibrated before impounding or have a means of dynamic calibration.
- The winner will be decided by the number of successful rounds. To complete a successful round, the robot must spin 360 degrees at the root node and then display the number to the Judge.
- If multiple teams tie for the number of successful rounds, the teams will rerun with more difficult trees until a winner is decided.
- The robot will be considered off course and disqualified from that round if the robot leaves the *field* completely (around 1 meter away from the closest node)
- Team members cannot have any interaction with the robot. For example, giving sound or visual signals to the robot is not allowed.

Robot Requirements

- Must be completely autonomous. (No remote control by human driver or remote computer is allowed)
- Any robot platform with up to 2 cameras is allowed. No other sensors are allowed.
- Any programming language can be used.
- Width must be less than 2ft.
- Length: less than 3ft
- Height (including camera): maximum 2ft
- Weight: no limit
- Camera angle: no restriction. You may use motors to move the camera. Wide angle lens can be used.

Prize: Winners receive trophies. Each high school team member of the winning team may receive $2,000 LTU renewable scholarship. Monetary prizes (cash gift cards) for college students - 1st place: $200, 2nd place: $100, 3rd place: $50

Competition Dates

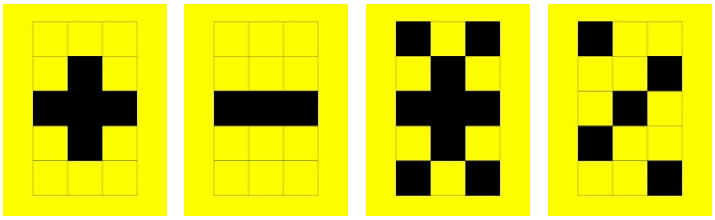
- Michigan Championship at LTU in Michigan
  - Saturday, April 29, 2017, 8:00am ~ 4:30pm
  - Practice field will be setup on April 28, 2017
- Other locations/dates: To be announced at www.robofest.net
- World Championship in St. Pete Beach, FL
  - Saturday, June 3, 2017, 8:00am ~ 4:30pm
  - Practice field will be setup on June 2, 2017

Questions regarding rules, registration, or L2Bot lease: Contact Prof. Chung at cchung@LTU.edu

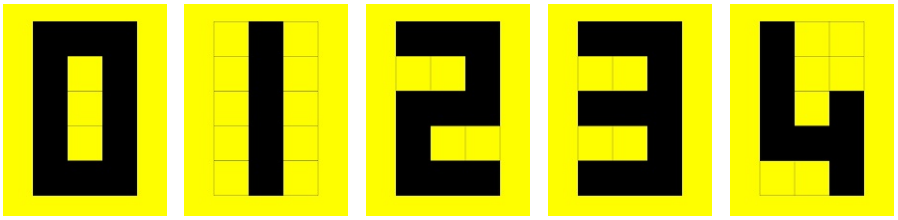
Misc. Info

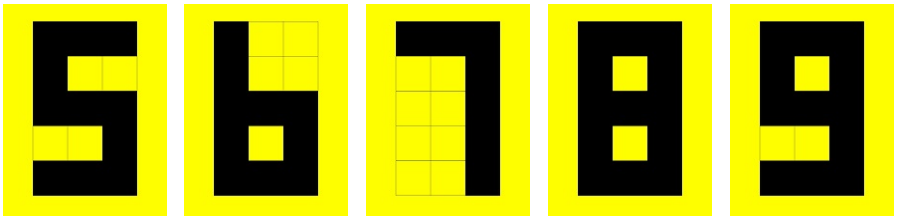
- Go to www.robofest.net/index.php/current-competitions/vision-centric-challenge for more info and possible rule updates
- The event is open to the public. Admission is free. Parking is free

Appendix A – Binary Operators (+, -, *, %)

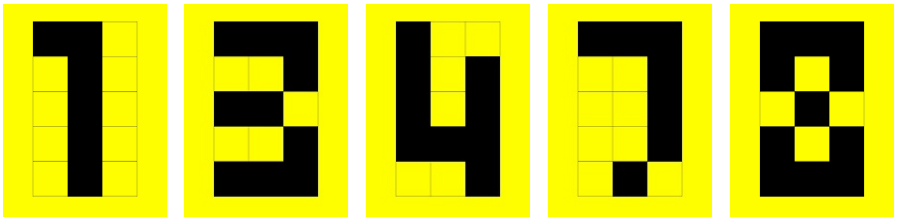


Appendix B – Digits (0~9)





Appendix C – Some examples of possible variations (1, 3, 4, 7, 8) – There will be NO variations for 6, 9, and the 4 binary operators.



Pattern Files in PDF

- Operator Patters: No color background and Yellow color as background
- Digit Patters**:** No color background and Yellow color as background

FAQs

Q1. Can teams decide orientation of the robot when it starts? Yes.
Q2. Can robot expand its dimension larger than the specified max values? No
Q3. What is the maximum number of nodes? Unknown
Q4. What is the maximum field (mat) size? Unknown
Q5. Does the robot need to follow the dashed lines (branches)? Since the height of the robot is 2 feet, cameras cannot be mounted up high. Due to the camera's limited field of vision, you will need to follow the dashed lines.
Q6. In High School Challenge, can a robot return to the root node directly without following lines and visiting nodes? Yes, you may. However, it is not an easy task to identify the root node.